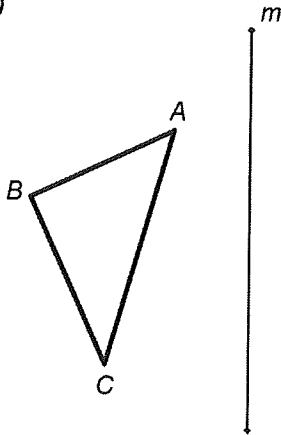


## Geometry - 9.1 - Reflections

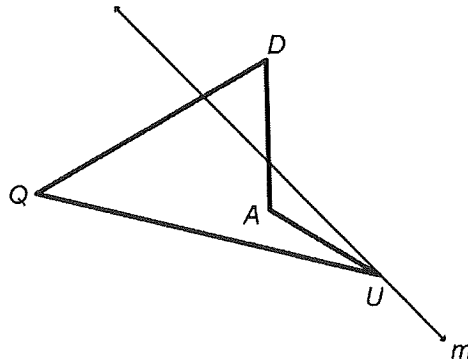
- A \_\_\_\_\_ is a transformation representing the \_\_\_\_\_ of a figure. Figures may be reflected in a \_\_\_\_\_, \_\_\_\_\_, or \_\_\_\_\_.
- An \_\_\_\_\_ is a transformation that preserves \_\_\_\_\_, \_\_\_\_\_ of points, and \_\_\_\_\_. The three types of isometries we will discuss in this chapter are \_\_\_\_\_, \_\_\_\_\_, and \_\_\_\_\_.

**Ex 1** - Reflect the following figures in line  $m$ .

a)

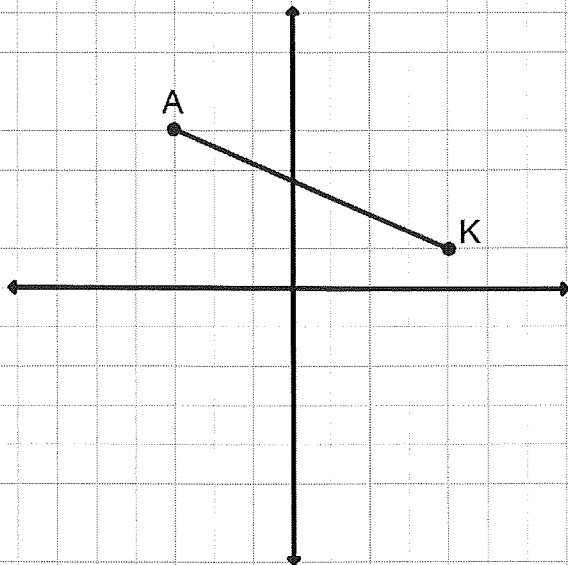


b)



**Ex 2** - Reflect the following figures in specified manners:

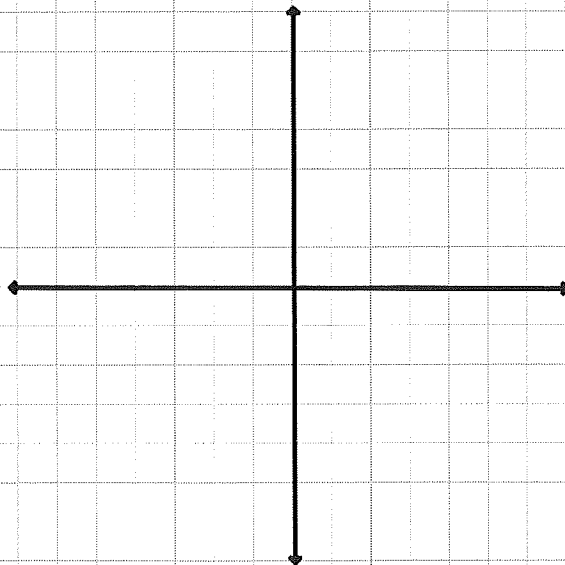
a) The given segment in the  $x$ -axis.



Rule for reflections in the  $x$ -axis:

$$(a, b) \rightarrow \underline{\hspace{2cm}}$$

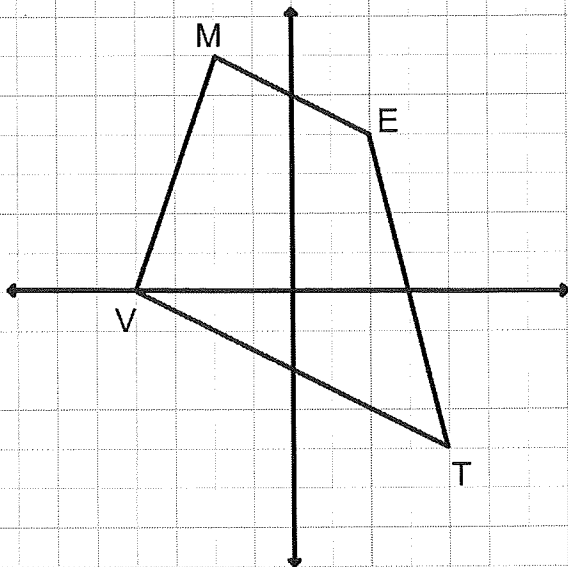
b) A triangle with coordinates  $D(1, 2)$ ,  $E(3, 4)$ , and  $F(5, -6)$  in the  $y$ -axis.



Rule for reflections in the  $y$ -axis:

$$(a, b) \rightarrow \underline{\hspace{2cm}}$$

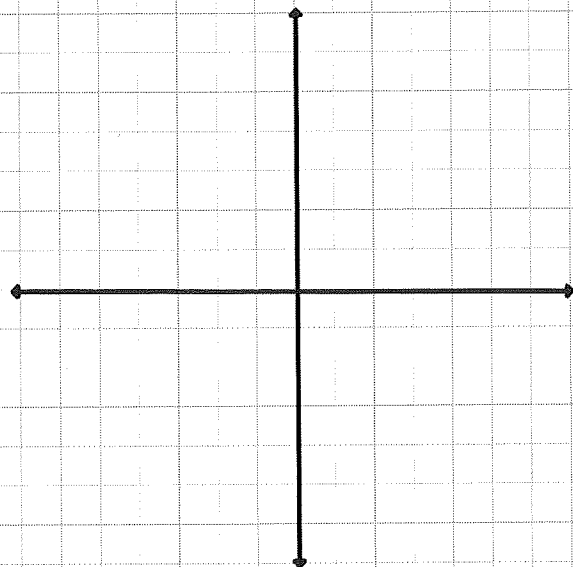
c) The given quadrilateral the origin.



Rule for reflections in the origin:

$(a, b) \rightarrow$  \_\_\_\_\_

d) A quadrilateral with coordinates  $F(0, 0)$ ,  $L(2, 6)$ ,  $I(5, -4)$  and  $P(1, -3)$  in the line  $y = x$ .

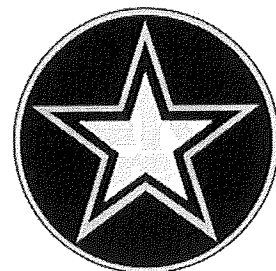
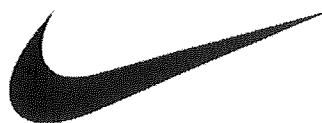
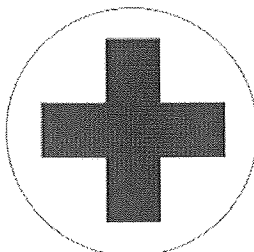
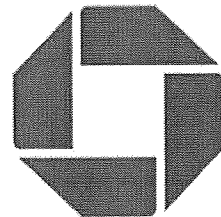
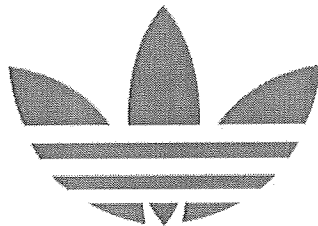


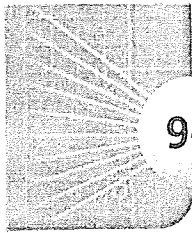
Rule for reflections in the line  $y = x$ :

$(a, b) \rightarrow$  \_\_\_\_\_

- A \_\_\_\_\_ of symmetry is a line that can be drawn through a figure so that the figure on one side is the reflection image of the figure on the opposite side.
- A \_\_\_\_\_ of symmetry is a common point of reflection for all points on a figure.

**Ex 3** - Draw any lines of symmetry and points of symmetry (using a point P) on the logos below. (Ignore any shading or coloring in the logos.)

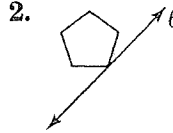
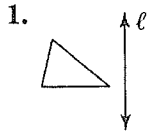




# 9-1 Practice

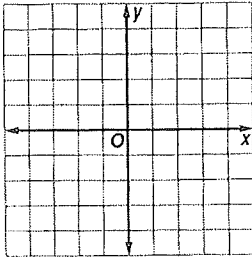
## Reflections

Draw the image of each figure under a reflection in line  $\ell$ .

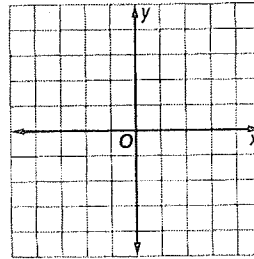


**COORDINATE GEOMETRY** Graph each figure and its image under the given reflection.

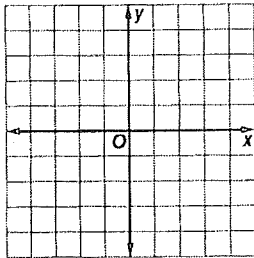
3. quadrilateral  $ABCD$  with vertices  $A(-3, 3)$ ,  $B(1, 4)$ ,  $C(4, 0)$ , and  $D(-3, -3)$  in the origin



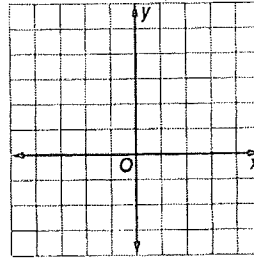
4.  $\triangle FGH$  with vertices  $F(-3, -1)$ ,  $G(0, 4)$ , and  $H(3, -1)$  in the line  $y = x$



5. rectangle  $QRST$  with vertices  $Q(-3, 2)$ ,  $R(-1, 4)$ ,  $S(2, 1)$ , and  $T(0, -1)$  in the  $x$ -axis



6. trapezoid  $HIJK$  with vertices  $H(-2, 5)$ ,  $I(2, 5)$ ,  $J(-4, -1)$ , and  $K(-4, 3)$  in the  $y$ -axis



**ROAD SIGNS** Determine how many lines of symmetry each sign has. Then determine whether the sign has point symmetry.

